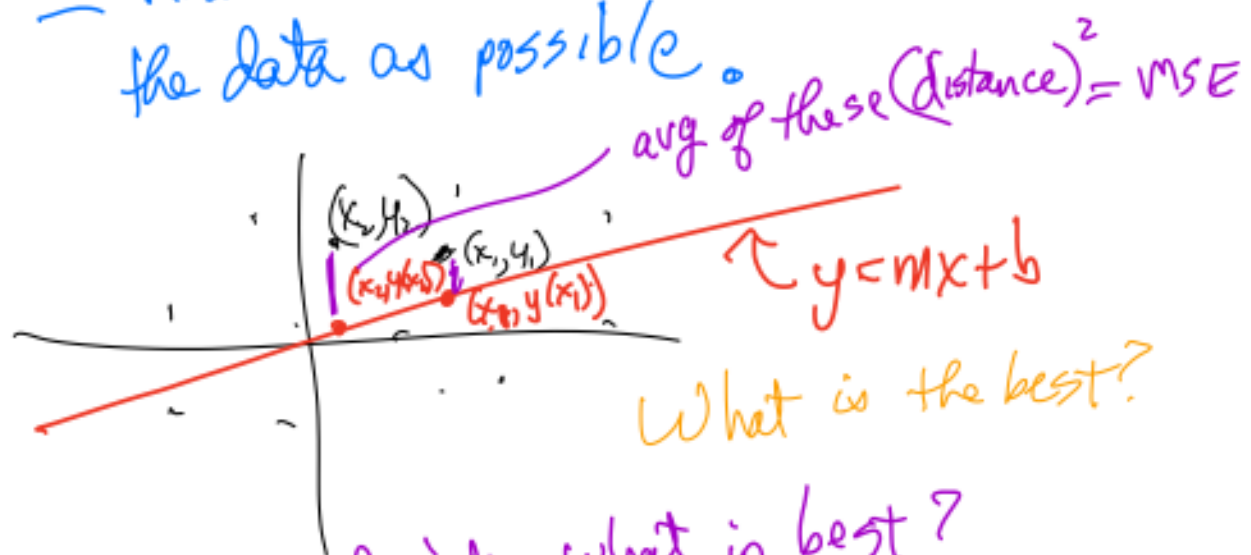


Regression

Problem: Given N data point

$$(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N).$$

Want: Find the line that is closest to the data as possible.



How we decide what is best?

We minimize the cost function.

$$\text{Let } y(x) = mx + b.$$

Cost funct = MSE mean square error

Predicted y -values = $y(x_1), y(x_2), \dots, y(x_N)$

$$\text{MSE} = \frac{1}{N} \sum_{k=1}^N (y(x_k) - y_k)^2 = \frac{1}{N} ((y(x_1) - y_1)^2 + (y(x_2) - y_2)^2 + \dots)$$

$$\left(\begin{array}{l} \text{RMSE} \\ \text{root mean square} \\ \text{error} \\ \text{a function of} \\ m \ \& \ b \end{array} \right) \hat{=} \sqrt{\frac{1}{N} \sum_{k=1}^N (y(x_k) - y_k)^2}$$

$$\text{RMSE}(b, m) = \sqrt{\frac{1}{N} \sum_{k=1}^N (\underbrace{mx_k + b}_{y(x_k)} - y_k)^2}$$

everything in here is
a constant except $m \ \& \ b$.

Example: Data pts $(-4, 2), (3, 7), (3, 8), (4, 6)$

$$\text{RMSE} = \sqrt{\frac{1}{4} \left[\underbrace{(m(-4) + b)}_{y(x_1) = \hat{y}_1} - 2 \right]^2 + (m(3) + b - 7)^2 + (m(3) + b - 8)^2 + (m(4) + b - 6)^2}$$

$\hat{y}_1 = y(x_1) = \text{predicted value of } y_1 = m(-4) + b$
 $y_1 = 2 = \text{actual value of } y_1$

→ want to find the global min of $F(m, b)$ for all possible choices of $m \ \& \ b$.

Ans: $cm = \underline{\hspace{2cm}}$
 $b = \underline{\hspace{2cm}}$ $\left(y(x) = \underline{\hspace{2cm}}x + \underline{\hspace{2cm}} \right)$

Why choose RMSE as the function?

- If RMSE is at a minimum, the graph is pretty close to the points.
- It turns out that we always get a unique solution for m & b with this function.

An alternative: Minimize

$$\sum (y(x_k) - y_k) \quad \left(\begin{array}{l} \text{sum} \\ \text{of} \\ \text{distances} \end{array} \right)$$

- If this is minimum (wrt to choice of m & b)
- But it turns out we often don't get a unique solution !!!

How do we solve this.

① Simplify function — Instead of RMSE, let's use $G(b, m) = \sum_{k=1}^N (y(x_k) - y_k)^2$
 (Don't divide by N , don't take square root.)

This is OK, because if we find the b, m such that $G(b, m)$ is minimum, Also $RMSE(b, m)$ will also be minimum

② We want to find the minimum of $G(b, m) = \sum_{k=1}^N (mx_k + b - y_k)^2$?

Ans #1: $\frac{\partial G}{\partial b} = 0$, $\frac{\partial G}{\partial m} = 0$.

$$\left\{ \begin{array}{l} \frac{\partial G}{\partial b} = \sum_{k=1}^N 2(mx_k + b - y_k) \cdot 1 = 0 \\ \frac{\partial G}{\partial m} = \sum_{k=1}^N 2(mx_k + b - y_k) \cdot x_k = 0 \end{array} \right.$$

Simplify, divide by 2

$$\left\{ \begin{array}{l} \sum_{k=1}^N (mx_k + b - y_k) = 0 \\ \sum_{k=1}^N (mx_k^2 + bx_k - x_k y_k) = 0 \end{array} \right.$$

(Distr. Property $\Rightarrow$ & comm & assoc prop.)

$$\left\{ \begin{array}{l} m \left(\sum_{k=1}^N x_k \right) + b \sum_{k=1}^N 1 - \sum_{k=1}^N y_k = 0 \\ m \left(\sum_{k=1}^N x_k^2 \right) + b \sum_{k=1}^N x_k - \sum_{k=1}^N x_k y_k = 0 \end{array} \right.$$

$$\begin{cases} Nb + \left(\sum_{k=1}^N x_k\right)m = \sum_{k=1}^N y_k \\ \left(\sum_{k=1}^N x_k\right)b + \left(\sum_{k=1}^N x_k^2\right)m = \sum_{k=1}^N x_k y_k \end{cases}$$

deleting
subscripts
to make it
look nicer.

$$\begin{pmatrix} N & \sum x \\ \sum x & \sum x^2 \end{pmatrix} \begin{pmatrix} b \\ m \end{pmatrix} = \begin{pmatrix} \sum y \\ \sum xy \end{pmatrix}$$

$$\begin{pmatrix} b \\ m \end{pmatrix} = \begin{pmatrix} N & \sum x \\ \sum x & \sum x^2 \end{pmatrix}^{-1} \begin{pmatrix} \sum y \\ \sum xy \end{pmatrix}$$

matrix variable
vector vector

$$AX = C$$

$$X = A^{-1}C$$

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix}^{-1} = \frac{1}{\det} \begin{pmatrix} D & -B \\ -C & A \end{pmatrix}$$

$$\begin{pmatrix} b \\ m \end{pmatrix} = \frac{1}{N\sum x^2 - (\sum x)^2} \begin{pmatrix} \sum x^2 & -\sum x \\ -\sum x & N \end{pmatrix} \begin{pmatrix} \sum y \\ \sum xy \end{pmatrix}$$

$$\begin{pmatrix} b \\ m \end{pmatrix} = \frac{1}{N(\sum x^2) - (\sum x)^2} \begin{pmatrix} (\sum x^2)(\sum y) - (\sum x)(\sum xy) \\ -(\sum x)(\sum y) + N(\sum xy) \end{pmatrix}$$

Answer: $b = \frac{(\sum x^2)(\sum y) - (\sum x)(\sum y)}{N(\sum x^2) - (\sum x)^2}$

$m = \frac{-(\sum x)(\sum y) + N(\sum xy)}{N(\sum x^2) - (\sum x)^2}$

we get only one solution.

It's a global minimum of the function

$G(b, m) = \sum_{k=1}^N (mx_k + b - y_k)^2 \geq 0$
 $\rightarrow \infty$ as m, b go to ∞ in any direction.

2nd deriv matrix:

$\nabla G(b, m) = \left(\sum 2(mx_k + b) - y_k, \sum 2(mx_k^2 + b x_k - x_k y_k) \right)$

2nd deriv $D_2 G(b, m) = \begin{pmatrix} \sum 2 & \sum 2 x_k \\ \sum 2 x_k & \sum 2 x_k^2 \end{pmatrix}$

$= 2 \begin{pmatrix} N & \sum x \\ \sum x & \sum x^2 \end{pmatrix}$

all positive eigenvalues $\Rightarrow G(b, m)$ concave up

A much better solution:

We are trying to minimize

$$G(b, m) = \sum_{k=1}^N ((mx_k + b) - y_k)^2$$

with respect to all possible choices of b & m .

$$G(b, m) = (mx_1 + b - y_1)^2 + (mx_2 + b - y_2)^2 + \dots + (mx_N + b - y_N)^2$$

$$G(b, m) = \|(mx_1 + b - y_1, \dots, mx_N + b - y_N)\|^2$$

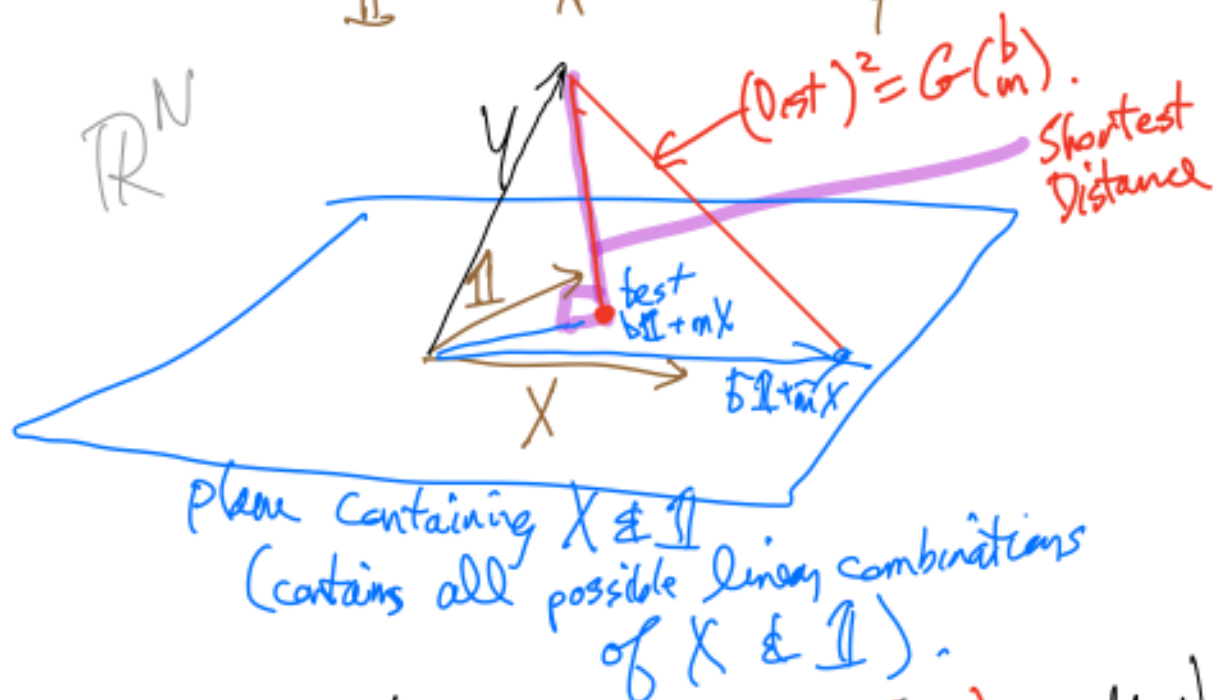
$$G\begin{pmatrix} b \\ m \end{pmatrix} = \left\| \begin{pmatrix} mx_1 + b - y_1 \\ mx_2 + b - y_2 \\ \vdots \\ mx_N + b - y_N \end{pmatrix} \right\|^2$$

$$= \left\| \begin{pmatrix} mx_1 + b \\ \vdots \\ mx_N + b \end{pmatrix} - \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{pmatrix} \right\|^2$$

$$= \left\| \begin{pmatrix} 1 & x_1 \\ \vdots & \vdots \\ 1 & x_N \end{pmatrix} \begin{pmatrix} b \\ m \end{pmatrix} - \begin{pmatrix} y_1 \\ \vdots \\ y_N \end{pmatrix} \right\|^2$$

$$= \left\| b \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} + m \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} - \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} \right\|^2$$

$\mathbb{1}$ X Y



The best b & m (to make $G(b, m)$ smallest).

$$(b\mathbb{1} + mX) \cdot (Y - (b\mathbb{1} + mX)) = 0$$

dot product

$$\text{ie } \left[\underbrace{\begin{pmatrix} \mathbb{1} & X \end{pmatrix}}_A \underbrace{\begin{pmatrix} b \\ m \end{pmatrix}}_{\vec{p} \text{ parameters}} \right] \cdot \left(Y - \underbrace{\begin{pmatrix} \mathbb{1} & X \end{pmatrix}}_A \underbrace{\begin{pmatrix} b \\ m \end{pmatrix}}_{\vec{p}} \right) = 0$$

$$A^T \hat{p} \cdot (Y - A \hat{p}) = 0$$

Dot product $V \cdot W = V^T W$

$$\begin{pmatrix} v_1 \\ \vdots \\ v_N \end{pmatrix} \cdot \begin{pmatrix} w_1 \\ \vdots \\ w_N \end{pmatrix} = (v_1 \dots v_N) \begin{pmatrix} w_1 \\ \vdots \\ w_N \end{pmatrix} = \sum v_k w_k$$

$$\Rightarrow (A \hat{p})^T (Y - A \hat{p}) = 0$$

Solve for p .

Recall $(AB)^T = B^T A^T$

$$\hat{p}^T \underbrace{A^T (Y - A \hat{p})}_{\text{make this } = 0} = 0$$

$$-A^T Y + A^T A \hat{p} = 0$$

$$A^T A \hat{p} = A^T Y$$

$$\Rightarrow \hat{p} = (A^T A)^{-1} A^T y.$$

Recall $A = (\mathbb{I} | X)$

$$A^T \quad 2 \times N \quad N \times 2 \quad A^T A = 2 \times 2$$

$$P = \begin{pmatrix} b \\ m \end{pmatrix} = (A^T A)^{-1} A^T y$$

The least squares solution
to minimize the distance²
from $b\mathbb{I} + mx$ to y .

$$\begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}$$

This solution is easy to generalize.

example: polynomial regression:

Find a_0, a_1, a_2, a_3 so that

$y = a_0 + a_1x + a_2x^2 + a_3x^3$ fits
the data best.

$$\left\| \underbrace{\begin{pmatrix} \mathbb{I} & \begin{pmatrix} x_1 \\ x_2 \\ \vdots \end{pmatrix} & \begin{pmatrix} x_1^2 \\ x_2^2 \\ \vdots \end{pmatrix} & \begin{pmatrix} x_1^3 \\ x_2^3 \\ \vdots \end{pmatrix} \end{pmatrix}}_A \underbrace{\begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{pmatrix}}_P - \underbrace{\begin{pmatrix} y_1 \\ y_2 \\ \vdots \end{pmatrix}}_Y \right\|^2$$

Solution:

$$P = \begin{pmatrix} a_0 \\ a_1 \\ \vdots \\ a_3 \end{pmatrix} = (A^T A)^{-1} A^T y$$

$A: N \times 4 \quad A^T A: 4 \times 4$

example: $(x_1, w_1, z_1, y_1), (x_2, w_2, z_2, y_2), \dots$
 (x_N, w_N, z_N, y_N)

find the function

$$y = ax + bw + cz + d$$

that fits the data best.

minimize $\left\| \underbrace{\begin{pmatrix} x & w & z & 1 \end{pmatrix}}_A \underbrace{\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}}_p - \begin{pmatrix} y \end{pmatrix} \right\|^2$

best $\begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = p = (A^T A)^{-1} A^T y$

Cost function $\|Ap - y\|^2 = G(p)$
 parameters

SSE
 Sum of Squares of errors in model.

$$MSE = \frac{\|Ap - y\|^2}{N}$$

$$RMSE = \sqrt{\frac{\|Ap - y\|^2}{N}}$$

Other statistics things we can do with linear algebra:

① Centering data in a vector.
(so the mean is 0)

$X = (x_1, \dots, x_N)$ original

$$\rightarrow \tilde{X} = (x_1 - \bar{x}, \dots, x_N - \bar{x})$$

$\uparrow$
 mean of x_j 's $\left(\frac{1}{N} \sum_{j=1}^N x_j\right) = \bar{x}$

$$\Rightarrow \tilde{X} = (x_1, \dots, x_N) - \bar{x}(1, 1, \dots, 1)$$

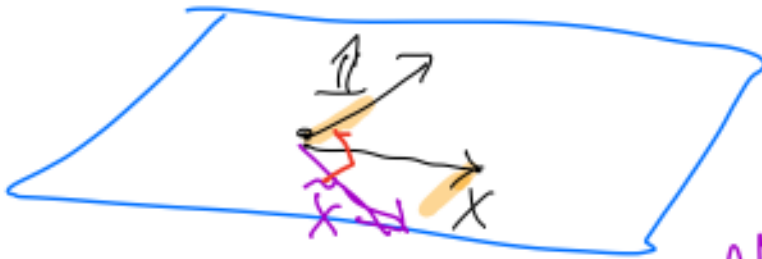
$$\tilde{X} = X - \bar{x} \mathbf{1}$$

$$\bar{x} = \frac{1}{N} \sum_{j=1}^N x_j = \frac{\sum_{j=1}^N x_j \cdot 1}{\sum_{j=1}^N 1 \cdot 1}$$

$$\bar{x} = \frac{X \cdot \mathbf{1}}{\mathbf{1} \cdot \mathbf{1}}$$

$$\text{Recentred } X = \tilde{X} = X - \left(\frac{X \cdot \mathbb{1}}{\mathbb{1} \cdot \mathbb{1}} \right) \mathbb{1}$$

projection of
vector x
onto the vector $\mathbb{1}$.



$$\text{Now } \tilde{X} \cdot \mathbb{1} = 0.$$

After we make the mean 0, we often standardize the data by making the standard deviation = 1.

$$\text{New } \tilde{\tilde{X}} = \frac{\tilde{X}}{(\text{stand dev of } \tilde{X})}$$

$$\sigma(t) = \sqrt{\sum (t_i - \bar{t})^2 / N}$$

$$\tilde{\tilde{X}} = \frac{\tilde{X}}{\sqrt{N} \|\tilde{X}\|} \leftarrow \tilde{X} \text{ will have mean 0 \& standard deviation 1.}$$

$$\tilde{\tilde{X}} = \frac{\tilde{X}}{\sigma} = \sqrt{\frac{1}{N} \sum \left(\frac{x_i}{\sigma} \right)^2}$$

$$\sigma_{\tilde{\tilde{X}}} = \sqrt{\frac{1}{N} \sum \frac{\tilde{x}_i^2}{\|\tilde{X}\|^2} \cdot N} = 1.$$

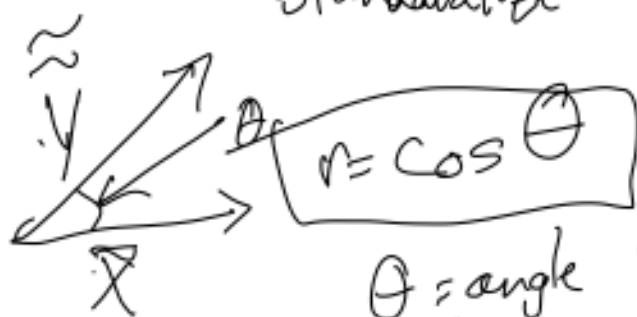
Correlation Coefficient = r

tells us how closely the data matches the model.

$\Leftrightarrow$ Does Y vector find inside the X, I plane exactly?
 $\| \hat{Y} \|^2 = 0$.

$$X, Y \rightarrow \tilde{X}, \tilde{Y}$$

standardize so $\text{mean} = 0$
 $\text{std} = 1$.



θ = angle between
normalized X &
normalized Y .
